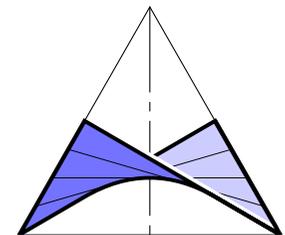


# Alternative interpretation of the Plücker quadric's ambient space and its application

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## Basics: Line Geometry

It is well known [14] that there exists a bijection between the set  $\mathcal{L}$  of lines of the projective 3-space  $P^3$  and all real points of the so-called Plücker quadric

$$\Psi : \quad l_{01}l_{23} + l_{02}l_{31} + l_{03}l_{12} = 0$$

of  $P^5$ , where the homogeneous 6-tuple  $(l_{01} : l_{02} : l_{03} : l_{23} : l_{31} : l_{12})$  are the Plücker coordinates of the lines. The 2-dimensional generator space  $L : l_{01} = l_{02} = l_{03} = 0$  of  $\Psi$  corresponds to the set of ideal lines.

A Line  $l$  of the Euclidean 3-space  $E^3$  is represented by a real point of  $\Psi \setminus L$  where:

- $\mathbf{l} := (l_{01}, l_{02}, l_{03}) \neq \mathbf{o}$  gives the direction of the line  $l$ ,
- $\hat{\mathbf{l}} := (l_{23}, l_{31}, l_{12})$  is the moment-vector computed by  $\mathbf{p} \times \mathbf{l}$  with  $\mathbf{p} := (p_1, p_2, p_3)$  being the coordinate vector of a point  $P \in l$  in the Cartesian frame  $(\mathbf{O}; x_1, x_2, x_3)$ .

# Basics: Line Geometry

The bijection  $\mathcal{L} \rightarrow \Psi$  is also known as *Klein mapping*.

The *extended Klein mapping* identifies each point of  $P^5$  with a linear complex  $\mathcal{C} := (c_{01} : c_{02} : c_{03} : c_{23} : c_{31} : c_{12})$  of lines fulfilling the equation:

$$c_{01}l_{23} + c_{02}l_{31} + c_{03}l_{12} + c_{23}l_{01} + c_{31}l_{02} + c_{12}l_{03} = 0.$$

This set of lines equals the set of path-normals of an instantaneous motion different from the instantaneous standstill. For an instantaneous **translation/rotation/screw motion** the corresponding point  $C \in P^5$  of the linear line complex  $\mathcal{C}$  has the property  $C \in L$  resp.  $C \in \Psi \setminus L$  resp.  $C \in P^5 \setminus \Psi$ .

We give an alternative interpretation for the points of  $\Psi$ 's ambient space  $P^5$  and discuss its application.

# Overview

1. Lines in Euclidean 4-space
2. Alternative interpretation
3. Extension to line-elements
4. Straight lines in the ambient space
5. Relation to kinematics
6. Application
7. References

# 1. Introduction: Quaternions $\mathbb{H}$

$1, \mathbf{i}, \mathbf{j}, \mathbf{k} \dots$  quaternionic units

$\circ \dots$  quaternion multiplication

$\mathcal{Q} := q_0 + q_1\mathbf{i} + q_2\mathbf{j} + q_3\mathbf{k} \dots$  quaternion with  $q_0, \dots, q_3 \in \mathbb{R}$

$q_0 \dots$  scalar part

$\mathfrak{q} := q_1\mathbf{i} + q_2\mathbf{j} + q_3\mathbf{k} \dots$  pure part

$\tilde{\mathcal{Q}} := q_0 - \mathfrak{q} \dots$  conjugated quaternion to  $\mathcal{Q} = q_0 + \mathfrak{q}$

We embed points  $P$  of  $E^4$  with coordinates  $(p_0, p_1, p_2, p_3)$  with respect to the Cartesian frame  $(O; x_0, x_1, x_2, x_3)$  into the set of quaternions by the mapping:

$$\iota : \mathbb{R}^4 \rightarrow \mathbb{H} \quad \text{with} \quad (p_0, p_1, p_2, p_3) \mapsto \mathfrak{P} := p_0 + p_1\mathbf{i} + p_2\mathbf{j} + p_3\mathbf{k} = p_0 + \mathfrak{p}.$$

# 1. Lines in Euclidean 4-space

The so-called *homogenous minimal coordinates* [10] of a line  $l \in E^4$  can be written as

$$(\mathfrak{L}, \mathfrak{m})\mathbb{R} \quad \text{with} \quad \mathfrak{m} := \tilde{\mathfrak{L}} \circ \mathfrak{F} \quad \text{where}$$

$\mathfrak{F}$  ... corresponds to the pedal point  $F$  of  $l$  with respect to the origin  $O$

$\mathfrak{L}$  ... corresponds to the direction of  $l \in E^4$

$\mathfrak{m}$  ... is a pure quaternion

**Theorem.** There is a bijection between the set of lines of  $E^4$  and the points of  $P^6$ , which is sliced along the 2-space  $l_0 = l_1 = l_2 = l_3 = 0$ ; i.e.  $\mathfrak{L} = 0$ .

Let us identify  $E^3$  with the hyperplane  $x_0 = 0$ .

## 2. Alternative interpretation

In the following we are only interested in the subset  $\mathcal{M}$  of lines of  $E^4$ , which are orthogonal to the  $x_0$ -direction. As a consequence  $\mathfrak{L}$  has to be a pure quaternion, i.e. the *homogenous minimal coordinates* of a line  $l \in \mathcal{M}$  read as:

$$(l, m)\mathbb{R}.$$

Lines of  $\mathcal{M}$  belonging to  $E^3$  (given by  $x_0 = 0$ ) are determined by the fact that  $\mathfrak{L}$  is a pure quaternion, which is equivalent with the Plücker condition.

Therefore the following alternative interpretation of  $P^5 \setminus L$  can be given:

**Theorem.** There is a bijection between the set  $\mathcal{M}$  and the points of  $P^5$ , which is sliced along the 2-space  $L : l_1 = l_2 = l_3 = 0$ ; i.e.  $l = 0$ . The lines of  $\mathcal{M}$  belonging to  $E^3$  correspond to the points of  $\Psi \setminus L$ .

## 2. Projection on the Plücker quadric

Recall that every point  $(\mathbf{c}, \hat{\mathbf{c}})\mathbb{R}$  of  $P^5 \setminus L$  corresponds to the path-normals of a instantaneous rotation/screw motion. The Plücker coordinates of the so-called axis of this instantaneous rotation/screw motion are given by  $(\mathbf{a}, \hat{\mathbf{a}})\mathbb{R}$ .

Therefore we can consider the mapping:

$$\mu : P^5 \setminus L \rightarrow \Psi \setminus L \quad \text{with} \quad (\mathbf{c}, \hat{\mathbf{c}})\mathbb{R} \mapsto (\mathbf{a}, \hat{\mathbf{a}})\mathbb{R}.$$

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What is the geometric meaning of  $\mu$  in terms of our alternative interpretation?

**Answer:**  $\mu$  corresponds to the orthogonal projection of the line  $l \in \mathcal{M}$  onto  $E^3$ .  
We denote this orthogonal projection  $E^4 \rightarrow E^3$  by  $\pi$ .

### 3. Line-elements in Euclidean 3-space

For some applications (e.g. 3D shape recognition and reconstruction [6]) it is superior to study so-called line-elements instead of lines. As these geometric objects consist of a line  $l$  and a point  $P$  on it, we write them as  $(l, P)$ .

Moreover we call a ruled surface together with a curve on it a *ruled surface strip*.

According to [14] the Plücker coordinates of lines can be extended for line-elements of  $E^3$  by:

$$(l, \hat{l}, l) \mathbb{R} \quad \text{with} \quad l := \langle \mathbf{p}, \mathbf{l} \rangle.$$

**Theorem.** There is a bijection between the set of line-elements of  $E^3$  and all real points of  $P^6$  located on a cone  $\Lambda$  over  $\Psi$ , which is sliced along the 3-dimensional generator space  $G : l_{01} = l_{02} = l_{03} = 0$  of  $\Lambda$ .

### 3. Line-elements in Euclidean 4-space

The set  $\mathcal{N}$  of line-elements  $(l, P)$  of  $E^4$ , where  $l$  is orthogonal to the  $x_0$ -direction, can be written in terms of *homogenous minimal coordinates* [10] by:

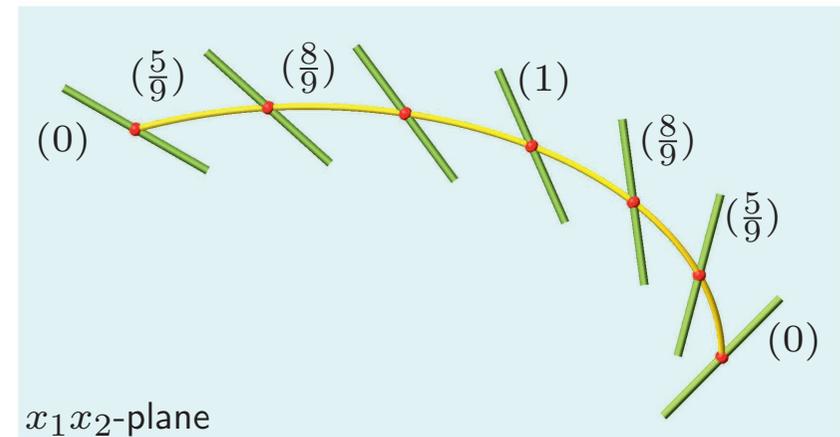
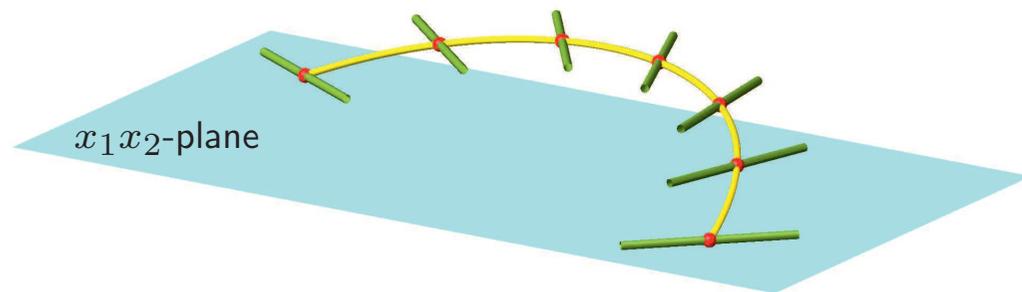
$$(l, l + m)\mathbb{R}.$$

A straight forward extension of results for lines to line-elements yields:

**Theorem.** There is a bijection between the set  $\mathcal{N}$  and the points of  $P^6$ , which is sliced along the 3-space  $G : l_1 = l_2 = l_3 = 0$ ; i.e.  $l = 0$ . Moreover line-elements of  $\mathcal{N}$  belonging to  $E^3$  are located on the cone  $\Lambda \setminus G$ .

Moreover, the extension of the mapping  $\mu$  to the set  $\mathcal{N}$  corresponds to the orthogonal projection  $\pi$  of the line-element  $(l, P) \in \mathcal{N}$  onto  $E^3$ .

### 3. Lower-dimensional analogue



Consider the set  $\mathcal{Q}$  of line-elements of  $E^3$ , those lines are orthogonal to the  $x_3$ -direction, and its subset  $\mathcal{P}$  of line-elements, which are contained in the  $x_1x_2$ -plane.

If we apply an orthogonal projection along the  $x_3$ -direction on the  $x_1x_2$ -plane (analogue of  $\pi$ ) to line-elements of  $\mathcal{Q}$ , we obtain line-elements of  $\mathcal{P}$ .

We label the line-elements in the top view by the  $x_3$ -coordinate. In German such a map is known as "*kotierte Projektion*".

## 4. Straight lines in $P^6 \setminus G$ resp. $P^5 \setminus L$

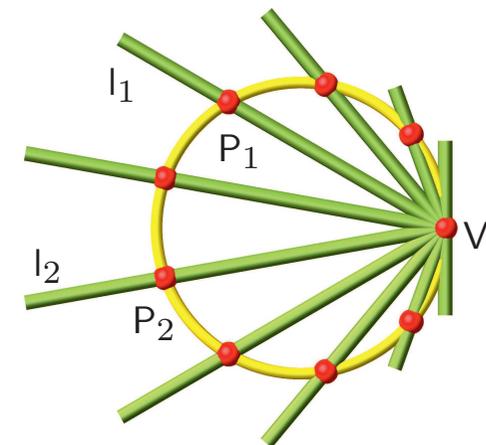
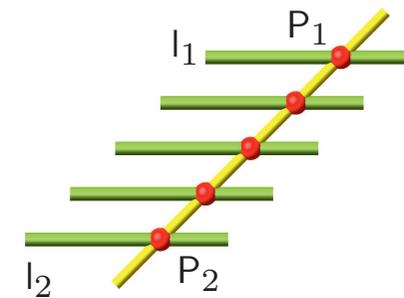
Two distinct line-elements  $(l_i, P_i) \in \mathcal{N}$  ( $i = 1, 2$ ) span a straight line  $q$  in  $P^6 \setminus G$ . If the underlying lines  $l_1$  and  $l_2$  are:

- **coplanar**, then we can distinguish two cases:

- ★  $l_1 \parallel l_2$ :  $q$  corresponds to a ruled surface strip which consists of a parallel line pencil (spanned by  $l_1$  and  $l_2$ ) with a line on it.

Special case  $l_1 = l_2$ :  $q$  corresponds to the set of line-elements which have the same carrier line  $l_1 = l_2$ .

- ★  $l_1 \not\parallel l_2$ :  $q$  corresponds to a ruled surface strip consisting of a line pencil, where the vertex  $V$  is the intersection point of  $l_1$  and  $l_2$ , and a circle on it, which is determined by  $V, P_1, P_2$ .



## 4. Properties of $(\Gamma, k)$

- **skew**, then  $q$  corresponds to a ruled surface strip  $(\Gamma, k)$ .

**Theorem.**  $\Gamma$  is a ruled cubic conoidal 2-surface (with director hyperplane  $x_0 = 0$ ).

**Remark:** The image of  $\Gamma$  under  $\pi$  is the *Plücker conoid* (= *cylindroid*) [3].  $\diamond$

**Theorem.**  $\Gamma$  possesses a rational quadratic parametrization and is a LN-surface.

**LN-property:** For any 3-space there exists a unique parallel tangent plane of  $\Gamma$ .  $\diamond$

**Theorem.**  $k$  is a circle, which implies that  $\Gamma$  carries a 2-parametric set of circles.  
The striction curve  $s$  of  $\Gamma$  is a circle and it is a geodesic curve of  $\Gamma$ .

**Remark:** Note that  $\pi(s)$  coincides with the common normal of  $\pi(l_1)$  and  $\pi(l_2)$ .  
All other circles  $k$  on  $\Gamma$  are mapped to ellipses  $\pi(k)$ .  $\diamond$

## 5. Kinematic relevance of $\Gamma$

Now we want to study the one-parametric motion in  $E^4$ , which is generated by reflecting the coordinate frame in the one-parametric set of  $\Gamma$ 's rulings. Such a motion is called line-symmetric and  $\Gamma$  is the corresponding *basic surface* (cf. [1]).

In this context the following theorem can be proven:

**Theorem.** The line-symmetric motion in  $E^4$  with basic surface  $\Gamma$  is a circular Darboux 2-motion, which is neither spherical nor a pure translation, and vice versa.

**Circular Darboux 2-motion:** All points have circular trajectories. This motion can be interpreted as a straight line in the ambient space of the Study quadric. For more details please see [12].  $\diamond$

## 6. Application

We perform a projective De Casteljau algorithm in the projective space of dimension:

- 5 for the design of rational ruled **surfaces** using

$$(l_{01} : l_{02} : l_{03} : l_{23} : l_{31} : l_{12})$$

- 6 for the design of rational ruled **surface-strips** using

$$(l_{01} : l_{02} : l_{03} : l_{23} : l_{31} : l_{12} : l)$$

- 7 for the design of rational ruled **surface-patches** using

$$(l_{01} : l_{02} : l_{03} : l_{23} : l_{31} : l_{12} : l_1 : l_2) \quad \text{with} \quad l_i := \langle \mathbf{p}_i, \mathbf{l} \rangle \quad \text{for} \quad i = 1, 2$$

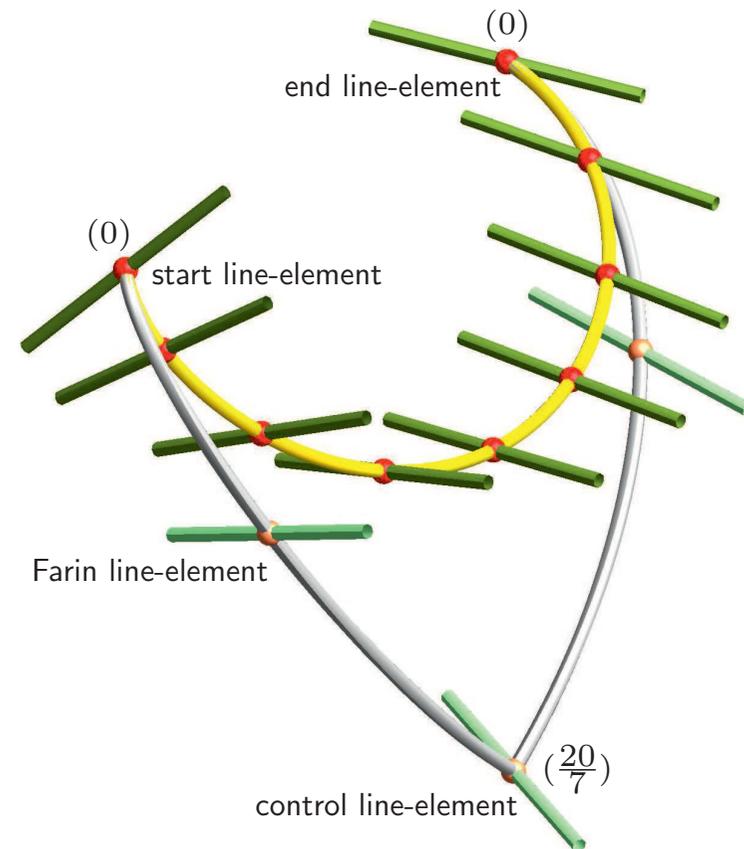
where  $\mathbf{p}_i$  are the two boundary points of the patch along the ruling.

## 6. Application

### Projective de Casteljau construction:

The resulting curve  $\in P^{5/6/7}$  can be interpreted as a conoidal ruled 2-surface/surface-strip/surface-patch in  $E^4$  with director hyperplane  $x_0 = 0$ . By applying the orthogonal projection  $\pi$  in  $x_0$ -direction we obtain the desired ruled surface/surface-strip/surface-patch in  $E^3$ .

By labeling the projected lines/line-elements/line-segments by the  $x_0$ -coordinate, the user can modify very intuitively the control structure; i.e. the Farin and control lines/line-elements/line-segments can be changed by *mouse action* and their  $x_0$ -heights by the *scroll wheel*.



## 7. References

Finally we referred to

- [12], where an analogue algorithm for an user-friendly design of rational motions in  $E^3$  is described,
- [13], where the proofs of the presented theorems are given (due to the limitation of pages).

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All references refer to the list of publications given in the presented paper:

**Nawratil, G.:** Alternative interpretation of the Plücker quadric's ambient space and its application. In Proc. of ICGG 2018 (L. Cocchiarella, Ed.), pages 918–929, Springer Nature (2019)